

fashion and textile design MILAN

Fashion and Textile Designers are designers capable of joining technique and creativity in the formulation and creation of fashion lines. Their field of competence spreads from the design of printed and embroidered fabrics to the true innovation of materials through the introduction of weaves, fibres, colours and visual effects yet to be seen. Thanks to an acute sensitivity the designer has a great ability to anticipate trends, as the fabrics collections are presented two years before their launch on the market.

Subjects

First year

Colour - Computer 1 - Fashion drawing - Textile pattern drawing - The history of costume - Fashion pattern model and tailoring techniques 1 - Representation techniques - Technology of materials 1 - Design project 1: womenswear - Design project 2: accessories

Second year

Colour - Computer 2 - Fashion drawing 2 - Marketing - Design project 3: trend book - Design project 4: riciclando - Design project 5: knitwear - Design project 6: womenswear + construction - The history of fashion - Fashion pattern model and tailoring techniques 2 - Technology of materials 2

Third year

Computer 3 - Fashion drawing 3 - Design project 7: trend book - Design project 8: menswear - Fashion pattern model & tailoring techniques 3 - Cultural seminars - Dissertation projects - C.m.f. 3 - Computer 4 - Computer 5 - Computer 6 - Career guidance - Design project 5 - Design project 6A - Design project 6B - Cultural seminars - Semiotics - Dissertation project

